

Digital Media (Postgraduate Certificate) – 2026/2027 Program Guide

Not all courses are offered every year. Students are required to meet the pre-requisites for entry into all courses.

To access course descriptions, log into My OCAD U Records (Self-Service), click on Student Planning and then select Course Catalog from the Student Planning drop-down menu located on the top of the page.

COURSE CODE	COURSE TITLE	CREDIT
DIGF-3001	Networked Communities & Envir.	0.5 credit
Choose ONE course from the list below:		0.5 credit
SOSC-2005	Culture and Communication	
VISM-2002	History of New Media Art	
VISM-2004	Web Theory	
ENGL-4003	Transmedia Texts	
Choose FIVE courses from the lists below:		2.5 credits
<ul style="list-style-type: none"> ▪ from at least three of the four defined media areas: Networks, Installation and Social Space, Mobility, and Code. ▪ including at least one Art studio (INTM, EXAN) and at least one Design studio (ENVR, GDES, ILLU, INDS). ▪ including at least 1.5 credits at the 3000 or 4000 level. 		
A. Networks		
ILLU-2009	Media Studio: Digital	
ILLU-3007	Media Studio: Hybrid	
B. Installation and Social Space		
ENVR-2002	Colour, Light & Environment	
EXAN-2008	3D Modeling & Animation 1	
GDES-3007	Wayfinding Systems	
GDES-3036	Ambient Experience Design (<i>not offered 2022/2023</i>)	
GDES-3043	Architectural Glass (<i>not offered 2022/2023</i>)	
INDS-3010	Compelling Experience Design	
INTM-4001	Media Installations	
C. Mobility		
DIGF-2013	2D Game Design	
DIGF-3006	3D Game Design	
GDES-3018	Design With Technology I	
D. Code		
INTM-2011	Physical Computing I: Kinetics	
INTM-3017	Bending Reclaimed Technology	
Total Course Credits:		3.5 credits