

## Digital Media (Minor) – 2026/2027 Program Guide

Not all courses are offered every year. Students are required to meet the pre-requisites for entry into all courses.

**Courses required for a Major program may not be applied to a minor.**

To access course descriptions, log into My OCAD U Records (Self-Service), click on Student Planning and then select Course Catalog from the Student Planning drop-down menu located on the top of the page.

COURSE CODE	COURSE TITLE	CREDIT
DIGF-3001	Networked Communities & Envir.	<b>0.5 credit</b>
<b>Choose ONE course from the list below:</b>		<b>0.5 credit</b>
SOSC-2005	Culture and Communication	
VISM-2002	History of New Media Art	
VISM-2004	Web Theory	
ENGL-4003	Transmedia Texts	
<b>Choose FIVE courses from the lists below:</b>		<b>2.5 credits</b>
<ul style="list-style-type: none"> <li>▪ from at least three of the four defined media areas: Networks, Installation and Social Space, Mobility, and Code.</li> <li>▪ including at least one Art studio (INTM, EXAN) and at least one Design studio (ENVR, GDES, ILLU, INDS).</li> <li>▪ including at least 1.5 credits at the 3000 or 4000 level.</li> </ul>		
<b>A. Networks</b>		
ILLU-2009	Media Studio: Digital	
ILLU-3007	Media Studio: Hybrid	
<b>B. Installation and Social Space</b>		
ENVR-2002	Colour, Light & Environment	
EXAN-2008	3D Modeling & Animation 1	
GDES-3007	Wayfinding Systems	
GDES-3036	Ambient Experience Design <i>(not offered 2022/2023)</i>	
GDES-3043	Architectural Glass <i>(not offered 2022/2023)</i>	
INDS-3010	Compelling Experience Design	
INTM-4001	Media Installations	
<b>C. Mobility</b>		
DIGF-2013	2D Game Design	
DIGF-3006	3D Game Design	
GDES-3018	Design With Technology I	
<b>D. Code</b>		
INTM-2011	Physical Computing I: Kinetics	
INTM-3017	Bending Reclaimed Technology	
<b>Total Course Credits:</b>		<b>3.5 credits</b>