

Digital Media (Minor) – 2025/2026 Program Guide

Not all courses are offered every year. Students are required to meet the pre-requisites for entry into all courses.

Courses required for a Major program may not be applied to a minor.

To access course descriptions, log into My OCAD U Records (Self-Service), click on Student Planning and then select Course Catalog from the Student Planning drop-down menu located on the top of the page.

COURSE CODE	COURSE TITLE	CREDIT
DIGF-3001	Networked Communities & Envir.	0.5 credit
Choose ONE course from the list below:		0.5 credit
SOSC-2005	Culture and Communication	
VISM-2002	History of New Media Art	
VISM-2004	Web Theory	
ENGL-4003	Transmedia Texts	
Choose FIVE courses from the lists below:		2.5 credits
<ul style="list-style-type: none">from at least three of the four defined media areas: Networks, Installation and Social Space, Mobility, and Code.including at least one Art studio (INTM, EXAN) and at least one Design studio (ENVR, GDES, ILLU, INDS).including at least 1.5 credits at the 3000 or 4000 level.		
A. Networks		
ILLU-2009	Media Studio: Digital	
ILLU-3007	Media Studio: Hybrid	
B. Installation and Social Space		
ENVR-2002	Colour, Light & Environment	
EXAN-2008	3D Modeling & Animation 1	
GDES-3007	Wayfinding Systems	
GDES-3036	Ambient Experience Design (not offered 2022/2023)	
GDES-3043	Architectural Glass (not offered 2022/2023)	
INDS-3010	Compelling Experience Design	
INTM-4001	Media Installations	
C. Mobility		
DIGF-2013	2D Game Design	
DIGF-3006	3D Game Design	
GDES-3018	Design With Technology I	
D. Code		
INTM-2011	Physical Computing I: Kinetics	
INTM-3017	Bending Reclaimed Technology	
Total Course Credits:		3.5 credits