# Digital Painting Atelier

2015/16

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| for details about the program, eligibility and schedule Read the Residency Guidelines before applying. | Be sure to review the checklist before submitting your application |

# Mandate

The Digital Painting Atelier is an innovative artist in residence program that is designed to support the digital curriculum of the Drawing and Painting Program and the new DPXA area of specialization in the Faculty of Art. Drawing on the initial success of the Digital Atelier initiative, this new residency is an opportunity for artists to interact with the OCAD U community and produce new works with the use of our Drawing and Painting Digital Research Lab. The residency will contribute to the diversification and innovation of artistic practice and make valuable contributions to OCAD University as well as advance digital technology and art making within the fields of drawing, painting and animation.

## What is The Digital Painting Atelier?

Artists are invited to submit proposals to the Digital Painting Atelier. Artists are selected through a jury process. This opportunity provides an artist with one-week access to technology and technical support offered through the Digital Drawing and Painting Lab for creative experimentation and expansion of their practice. The artist will produce a new and original edition of artwork/digital prints and interact with the community of the Drawing and Painting program. The artwork produced during the residency will benefit both the visiting artist and the Drawing and Painting program. The artist maintains majority ownership through a 60/40 split of a minimum edition of 5 prints. The Faculty of Art will exhibit, auction and archive the remaining 40% of the edition. This will in turn offsets the cost of running the Digital Painting Atelier and help raise funds for other initiatives in the Faculty of Art.

OCAD University students will have an opportunity to interact with the artist in residence as well as assist in the development of artist’s project. The visiting artist will be expected to lecture on their work, conduct informal presentations, critiques and/or workshops to students and faculty. Moreover, the artist will be entitled to an honorarium, travel expenses and accommodations during the residency.

## Previous DPA Residency participants

Kyle Hittmeier (New York), Jessica Langley (New York), Shaheer Zazai (Toronto), Paul Fournier (Toronto), Kate Wilson (Toronto), Alex Fischer (Toronto), Leah Beeferman (Brooklyn, New York), Danielle Tegeder (New York City), Jon Rafman (Montreal), Pia Myrvold (Paris), Alex McLeod (Toronto), and Alex Livingston (Halifax)

# Application Form

### Deadline: August 7th, 2015

## Demographics

|  |  |  |  |
| --- | --- | --- | --- |
| Surname |  | First Name |  |
| Street Address |  | City |  |
| Province/State |  | Country |  |
| Phone |  | Mobile |  |
| Email |  | | |

### The DPA residency takes place Twice each year: Fall and Winter. Please select your desired term.

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| Preferred Term |  |

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| For the purpose of quick reference, write a brief summary of your proposed project (+/- 50 words) |
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# Terms of Agreement

## Contribution to The Digital Painting Atelier by the selected artist:

* The selected artist proposes a project that is feasible within the scope of the residency
* Produces one edition of a minimum of 5 digital prints/artworks.
* The Artist maintains 60% of the works produced and the OCADU Faculty of Art retains the remaining 40%.
* The artist must produce a new artwork in-house within the 7 day residency
* The artist is expected to interact with the Drawing and Painting program for a minimum of 10 hours during the residency
  + A public talk, 4 hours of undergraduate critiques, workshops and informal presentations with faculty.

## Contribution by The Digital Painting Atelier:

### BUDGET

* $1000 Artist Stipend
* Technical Resources and Support
* 7 day access to the Digital Drawing and Painting Lab (OCAD U hours only)
* 6 night accommodation (if residing outside of Toronto)
* Artist to be Showcased in targeted events (i.e. Project 31 auction)
* Publicity for the artist when promoting the Digital Painting Atelier

\*Disclaimer: Actual budget to be confirmed upon initiation of the project

### The Digital Painting Atelier offers access to the following digital technology

##### Software

* Adobe CS6 Design + After Effects
* Cinema 4D (a 3D rendering and animation program)
* Dragon Stop Motion (Stop motion animation)
* Rhino
* Mud Box
* Sculptris

##### Hardware

* Wacom Cintiq 21”
* Epson 9900 pro (44" wide carriage)
* Common Substrates Available:
  + Epson Photo Luster
  + Hahnemuele Photo Rag
  + Exhibition Canvas
* Epson Expression 10000 XL scanner (Large Format)
* iMac
* Mac Pro
* PC console
* Animation Stand
* Document Camera
* Data Projector
* Canon 5D Mark III, Rebel T1i
* Kinect for Microsoft
* Motion Control Kit

### Recommended Artists’ Schedule

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| Day 1 | Review project and discuss possible revisions, end of day decision made |
| Day 2 | Work Day |
| Day 3 | Project Workflow assessment and Technical recommendations  End-Project evaluation |
| Day 4 | Work Day |
| Day 5 | Work Day and Production |
| Day 6 | Public presentation to 4th year Students and critique sign-up to a maximum of 4 hours. |
| Day 7 | Project Completion, Final Review and Adjudicators approval |

### Checklist

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|  | **One-page description of the project**. Please be sure to attach this file to your email submission. |
|  | **Images submitted via email and Image List Completed**. Images should not be larger than 2 MB each. Use the following format when titling your image: jdoe-title-2015-01 |
|  | **Application Form**. Save this form as a .pdf with the following title format: jdoe-2015. |
|  | **Terms of Agreement.** Checking this box confirms that you have read and understand the terms of agreement as listed in this document for the purposes of processing your application. Additional items will be discussed upon acceptance to the residency. |

Email all application materials to: [DPA@ocadu.ca](mailto:DPA@ocadu.ca)

# Image List

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